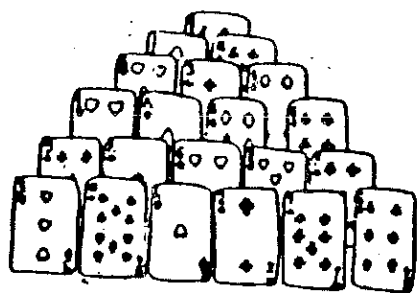


The Pyramid Game

You need: A deck of cards without picture cards or jokers

Shuffle the deck and arrange 21 cards like this:



1. Remove all "free" 10s and pairs of "free" cards that add to 10. Start a "keep" pile. Continue until there are no more possibilities.
2. Turn over one card from your deck. If it's a 10 or if you can combine it to make a 10 with a "free" card from the pyramid add them to your "keep" pile.
3. The game ends when you've turned over all cards in your deck and can't make any more 10s.
4. Count the number of cards left in the pyramid and record it as your score for that game.

Play again: